



Consolidated Rail Corporation

Internal use Only!!

CONRAIL BULLETIN # 100513

General offices at: 851 Reed Road
Clarion Pa, 16214



Crew Call time is 18:00 hrs. (6:00pm – for the civilians)

Another session is set to go - Thursday night - 5/13/2010 !

Structures:

Work continues on the Russell Snow Plow building as I am building the structure to extend down the wall past the Panel Box. This will make the building around 6 feet long and give the impression of a true size of the real one in Ridgway.

Room Work:

Well the Back Exit Door is done to the point that Operations can continue. I still have to insulate the door as well as figure out how to weather strip the door opening before winter.

The **Urinal** will be OPERATIONAL by Thursday night! - Yes it is finally done and this almost completes the Pooper Room - the only thing left to do is get the ceiling vent pipe cut into the outside wall!

Trackwork:

I have been busy this past week - with me back to work and all of the FUN Summer stuff that needs to be done outside - the ol' layout is taking a back seat!

I did get to do some track cleaning on Tuesday. Bob Cross was out and He & I spent 4 hours cleaning track. Falls Creek, Reynoldsville, BE Siding and the CR main over to Brook Tunnel was done. We also got Clarion proper done along with the P&S yard.

It is amazing how fast time flies during a cleaning session.

Saturday and Sunday I had some time to do some additional cleaning. This time I worked on Phillipston yard - All of the track from Lawsonham to Leatherwood Tunnel and on over to St Charles Siding.

The Sligo branch is also done to Rimersburg Tipple (includes the yard)!

Track left to go - Valley Yard (Staging) - Venango Yard (staging) - the connecting track to East Brady and Summerville area. Hopefully I can get it done before Thursday night OPs. I have to work on Wednesday instead of Friday so that is going to take away some time.

If I get this all done, it will mean that I have actually rewaxed ALL of the track on the layout for only the second time since I began this layout back in 2001. Not bad overall but it certainly needed it done. I have also went over all of the ROW with the vacuum to remove the layer of dust that collected during the year the layout was done and the construction of the new room. **DO NOT LET YOUR LAYOUT SET FOR ANY EXTENDED TIME** or it will be a pain to bring it back up to proper Operating conditions.

BULLETIN – EXTRA

In this Mini-Clinics issue is about the **SPECIAL INSTRUCTIONS CARDS**

I have begun to develop a

SWITCHING INSTRUCTIONS CARD.

These cards will be located at several towns on the Conrail Line.

They will only affect individual towns and not Interchange Points.

So far I have done cards for:

Nube/Hawthorn
Brook Industrial
Reynoldsville

These cards spell out special requirements that are needed or requested for switching industries in town.

Here is a sample card -

It lists the Town Name(s) as well as the Pin System Base Color

It also lists any industries in this switching area that require special Switching.

- SWITCHING INSTRUCTIONS - New Bethlehem - Hawthorn	
Crawford Furniture -	(3 Cars)
Empty Chip Hoppers are to be spotted under far end of Chip Loader	
Crawford Furniture -	(4 Cars)
Boxcars - are to be spotted at the numbered doors - Doors #1 & 2 are for non LDL (numbered pin cars) only	
Smuckers -	(2 Cars)
Any CVR Hoppers are to be spotted at door #2	
Redbank Milling -	(2 Cars)
Align the CVR Hoppers with hopper bay at each building - Boxcars - are to be spotted at WHSE door	
Anderson Warehouse -	(2 Cars)
Align Boxcars with Warehouse doors	
<u>Spotting cars</u>	
Extra cars are to be stored on Team Tk.	

It gives specific instructions as to where cars are to be spotted as to a specific door, bay or inside a building placement.

Also notice that it lists a numeric value for CARS. This is the maximum number of cars that are to be spotted in this siding for this industry.

Remember that I have several industries on each siding - the (2 Cars) value is for that specific industry. So you may end up with way more total cars on a spur - but you are limited to that value per industry.

This will help those that seem to not understand - just because they have 6 cars for one industry and the siding only holds 4 - they should try and stuff all of them into that track.

The Spotting Cars note - gives instructions as to what needs to be done if you have EXTRA Cars.

This example card is only that - an example but will be representative of the actual cards that will be used once they are implemented!

These cards will be located at each town along the Lowgrade Line. You **DO NOT** carry them around with you. They will be in the associated Scenario Card box that is located near each town on the layout. These cards are for reference as they will be revised as changes continue to be made to the layout.

I do not expect them to change all that much once we have used them and get the little bugs worked out. They are there to help the operator properly spot the cars (just as the real railroad/industry expects the real cars to be spotted)!